

# Pantomime

## 1. First step

The teacher gives a card to every child participating to the game. At the back of the card is written a situation that represents a certain emotional state and/or the name of one of the dragons from the book.

## 2. Second step

One child after the other has to mime the emotions and / or the dragon figure without speaking. The other children have to guess what emotions are meant and / or what dragon figure is concerned<sup>1</sup>.



<sup>1</sup> Image : [http://www.crayola.co.uk/-/media/Crayola/Lesson-Plans/ece\\_lesson\\_plans/179.gif?h=384&la=en&mh=762&mw=645&w=436](http://www.crayola.co.uk/-/media/Crayola/Lesson-Plans/ece_lesson_plans/179.gif?h=384&la=en&mh=762&mw=645&w=436)